

FIGURE WORKSHOP

On line course

Starting date	Sept 3rd 2022
Length of the course	10 weeks.
Total hours	70 hours min. (5 hours min. a week + lessons). This is like doing 1 hour a day of work or 1 full day a week.
Price	NZ\$980 + VAT (15% GST.) The student can pay the amount in 3 instalments. First, when booking the course, 2nd before the first class starts, third before the 5th class.
Cost of materials	Check out section "Materials you need".

DESCRIPTION

A compressed ten weeks duration course. We are building a figure 1:3 scale in oil base clay of a pose decided for the course. The student will work at home following the steps and guidance of the tutor Javier Murcia. Depending on the case, there will be plenty of reference material to work on the posture, from photographs, videos and 3D scans.

You will learn the main structure of the body: proportions, gesture and movement and anatomy in depth. You also know how to simplify the body to feel more confident sketching and designing poses. We are producing an artistic work and will learn from other artists, their ideas and finish work, textures, materials choice etc.

The course has been designed to give you an overview of sculpting a figure from beginning to end. You will need to submit pictures of the progress of your work regularly. These pictures will be corrected using Photoshop and posted to a private Facebook group where all the students can keep track of everyone's work, see their progress, stay in touch, and raise questions.

CLASS STRUCTURE

- Every Saturday, there will be a lecture for all the students to attend in New Zealand Standard Time (NZST). If you are in a different location around the globe, you might want to check out the time frame. If you can not be present during the meeting, this one will be recorded and available for you to review anytime.
- The class duration shouldn't be longer than two hours. During the lecture, students can ask questions that will be answered and explained. For those that cannot attend the live chat, students can submit questions in the private group so Javier can answer and everyone can see them.
- Every week Javier will provide the info of the following class before this happens so students can review the news. Spending time studying before the class is recommended to make the most of the theoretical and practical information.
- The course is designed to spend a minimum of 5 to 7 hours a week of work. Ideally, the more time you can invest, the better results you will be able to get; there are no secrets about that.
- Prior traditional sculpting experience will help but is NOT required. You will do fine in this class if you draw or sculpt digitally and have basic human anatomy knowledge. Javier will adjust his teaching based on each student's skill level.

PROGRAMME FIGURE ONLINE

INTRO	<p>Week 1 3rd September</p>	<ul style="list-style-type: none"> - Proportions: Review of proportions using the Richter chart's cannon as a standard measurement for our work - Balance: Principles and use of balance and the plumb line. Dynamics in a pose. - Pose study Reviewing the pose, we will work on applying what we learned. - How to start: Materials, tools and ways to work. - How to take pictures of your work.
	<ul style="list-style-type: none"> - 3 hours duration lecture approx. - Body core overview. Pelvis and ribcage introduction. PDF 	
CORE BODY	<p>Week 2 10th September</p>	<ul style="list-style-type: none"> - Body core. Simplification. Main anatomical references to keep in mind so you can see the structure in any body. - Connecting Pelvis and Torso. - Proportions and forms of Rib cage and pelvis.
	<ul style="list-style-type: none"> - 2hours approx. - Ribcage forms and anatomy PDF 	
	<p>Week 3 17th September</p>	<ul style="list-style-type: none"> - Torso & Pelvis back view: Anatomy lesson. Anatomy of the back core body: Introduction to the scapulas and muscles emigrated from the core.
	<ul style="list-style-type: none"> - 2hours approx. - Pelvis forms and anatomy PDF 	
<p>Week 4 24th September</p>	<ul style="list-style-type: none"> - Torso & Pelvis front view: Anatomy lesson. Anatomy of the Front core body: Abdomen walls and torso. Deltoids. - Positioning for sketching: How to pose the main body core. - Difference between males and females. 	
<ul style="list-style-type: none"> - 2hours approx. - Legs overview. - Thigh forms and anatomy PDF - Extra video: Head summary video. 		

LOWER BODY	Week 5 1st October	<ul style="list-style-type: none"> - Thigh and Leg : Bone structure. Anatomy of the Thigh and gluteus.
		<ul style="list-style-type: none"> - 2hours approx. - Leg: anatomy PDF.
	Week 6 8th October	<ul style="list-style-type: none"> - Leg and foot: Anatomy of the leg.
		<ul style="list-style-type: none"> - 2hours approx. - Foot anatomy PDF - Arm and forearm introduction.
UPPER BODY	Week 7 15th October	<ul style="list-style-type: none"> - Foot. Structure and anatomy.
		<ul style="list-style-type: none"> - 2hours approx. - Forearm and hand anatomy PDF.
	Week 8 22th October	<ul style="list-style-type: none"> - Arm and forearm. Simplification and anatomy.
		<ul style="list-style-type: none"> - 2hours approx. - Forearm and hand anatomy PDF.
UPPER BODY	Week 9 29th October	<ul style="list-style-type: none"> - Forearm and Hand. Anatomy.
		<ul style="list-style-type: none"> - 2hours approx. - Comparative with other artists work.
	Week 10 5th November	<ul style="list-style-type: none"> - Hand. Anatomy.

Other things we will talk about	<ul style="list-style-type: none"> - Philosophy of work. How to question yourself to get different results. - Textures. How to get convincing textures depending of the material of choice. - Industrie work vs Art work.
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What's included in the course.

References	All the references with pictures, videos, 3D scans if needed will be supplied.
PDF	PDF with all the theory and anatomical references will be available to download.
Guidance	Javier will guide you personally on the progress of your work via email and during the meeting each week via zoom.

What's not included in the course.

Material you need

Plasticine	<ul style="list-style-type: none">• We will be using oil-based clay. If you are using NSP, five blocks of NSP medium grade or 2-3 blocks of monster clay medium grade or similar will be required. If you have the clay, you are fine.• If you want to practice aside, you might want to have some extra just in case. (Optional).• You can use your sculpting tools; remember, ceramic tools are not ideal for sculpting. Cavers and stainless steel professional spatulas might be helpful. (Optional). If you don't have them yet, look at https://www.tiranti.co.uk/ or https://shop.sculpt.com/. These are some of my favourite shops. The first one is in London and the second one in New York. If you need to make an order, you will be looking at two weeks delivery wait; most probably, keep it in mind.
Tools	<ul style="list-style-type: none">• You can buy two spatulas, a big one and a medium one, available on the website for \$40 + shipping.
Armature	<ul style="list-style-type: none">• You can build your armature following instructions will be sent to you
Note	<p>The head is very complex, which is why this course does not cover this part. This course will provide only a summary of the main points for you to learn from. If you are interested in learning more about how to make the head, please check out the head studies online course on our website. This one will provide all you need to know about it.</p>